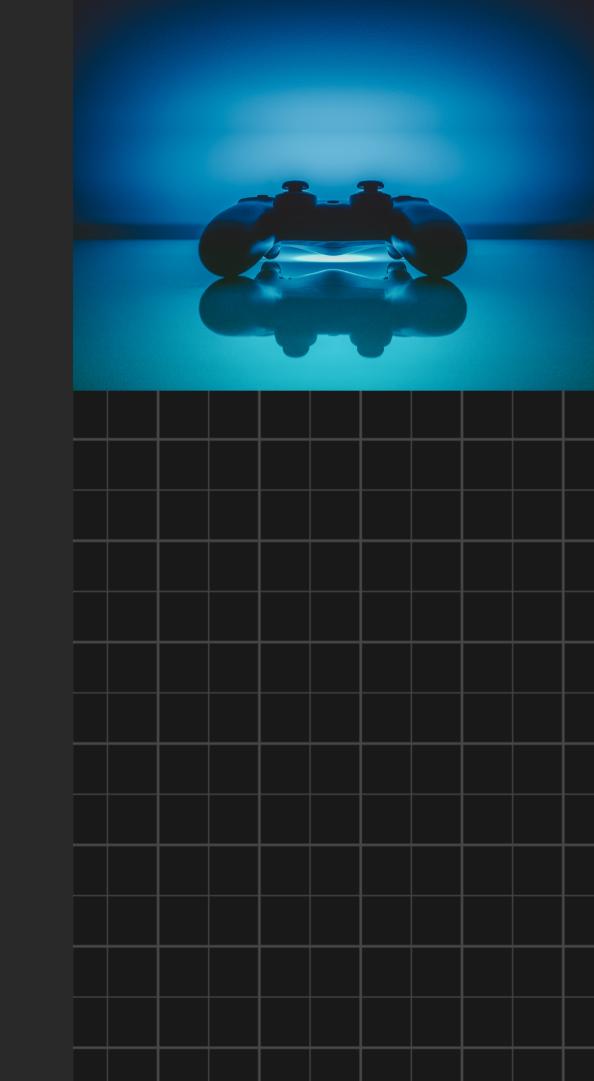


WHATIS STEAM

A brief introduction for passionated gamers!



As a gmer myself, I was fascinated by pc gaming when I was young. But there wasn't a reliable apporach for me to gain acess to all the triple AAA games out there in the market except buying high price CDs and bring them with me whenever I go. This situation was perfectly solved with the rise of Steam, one of the biggest game platform nowadays.





STEAM

Valve

Background

Steam is a video game digital distribution service by Valve. It was launched as a standalone software client in September 2003 as a way for Valve to provide automatic updates for their games, and expanded to include games from third-party publishers.

And it's completely **free** to use. No monthly subscription fee.

GAME PLATFORMS COMPARISON



Pros: LOL, Can't think of any

Cons: Only EA games, bad service

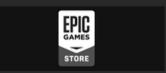
connection



Pros: Biggest player community, Wide range of games, it has a workshop for games, share your game with friends for free, biggest festival sale for huge discount, multiple controller bands acceptable.

Cons: A little bit complicate to use





Pros: Exclusive games, Free unreal engine, Montly free games

Cons: Limited amount of games, not enough social features

Steam holds festival seasonly for gamers!





